

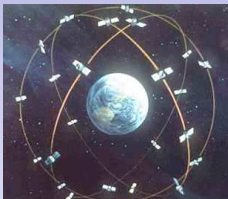
## Coordination despite constrained communications: a satellite constellation case

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05/30/08

## Introduction



### Satellite constellation

- **team** of observation satellites ;
- **communicate** when they meet ;
- **new tasks** may arrive anytime ;

### Observation tasks

- **asynchronous** tasks
- various **priorities** ;
- constrained by :
  - **mutual exclusions** ;
  - **composition** of sub-tasks.

# Introduction

## What is our problem ?

- Satellites (agents) must build a **collective plan** such as :
  - the number of realized tasks is maximal ;
  - the number of realized observations is minimal ;
  - observations are realized as soon as possible.
- Centralized planning is **not** considered because :
  - operating ground stations is costly ;
  - users desire to implement on-board autonomy ;
  - asynchronous requests prevent a reactive centralized planning.

## What is our approach ?

- agents **plan individually** ;
- agents communicate in order to build a **common knowledge** ;
- agents build **coalitions** that influence their individual plans.

# Outline

- A multi-agent system
- How to communicate?
- Coordination via coalition formation
- Experiments and results

# A multi-agent system

## Constellation

### Public knowledge

A **constellation**  $\mathcal{S}$  is a triplet  $\langle \mathcal{A}, \mathbb{T}, \text{Vicinity} \rangle$  with :

- $\mathcal{A} = \{a_1 \dots a_n\}$  the set of  $n$  agents representing the  $n$  satellites ;
- $\mathbb{T} \subset \mathbb{N}^+$  a set of dates defining a common clock ;
- $\text{Vicinity} : \mathcal{A} \times \mathbb{T} \mapsto 2^{\mathcal{A}}$  a symmetric non transitive relation specifying for a given agent and a given date the set of agents with which it can communicate at that date (*acquaintance* model).

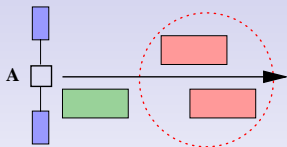
### Each agent has a private knowledge :

- 1 knows some **tasks** to realize ;
- 2 plans tasks through **intentions**.

## Tasks

A task  $t$  is defined by:

- a **priority**  $prio(t)$ ;
- $b_t$  a boolean specifying if  $t$  has been realized;
- constraints: **mutual exclusion** and **composition** in sub-tasks.



**What is a redundancy?** Two agents that realize the same task.

**What is a composition?** A task compound of many subtasks.

## Intentions

Intentions  $I_t^{a_i}$  of agent  $a_i$  towards task  $t$

- **proposal** ( $\diamond$ ):  $a_i$  proposes to realize  $t$ ;
- **weak withdrawal** ( $\neg\diamond$ ):  $a_i$  does not propose to realize  $t$ ;
- **commitment** ( $\square$ ):  $a_i$  will realize  $t$ ;
- **strong withdrawal** ( $\neg\square$ ):  $a_i$  will not realize  $t$ .

Each intention is associated with:

- a realization date  $rea(I_t^{a_i}) \in \mathbb{T} \cup \{\emptyset\}$ ;
- a download date  $tel(I_t^{a_i}) \in \mathbb{T} \cup \{\emptyset\}$ .

How to generate intentions ?

- planned tasks generate proposals ( $\diamond$ );
- unplanned tasks generate weak withdrawals ( $\neg\diamond$ );
- others ( $\square$  and  $\neg\square$ ) are generated through coordination.



# Knowledge

## Tasks and intentions are captured through knowledge

A **piece of knowledge**  $K_{a_i}^\tau$  of agent  $a_i$  at time  $\tau$  is:

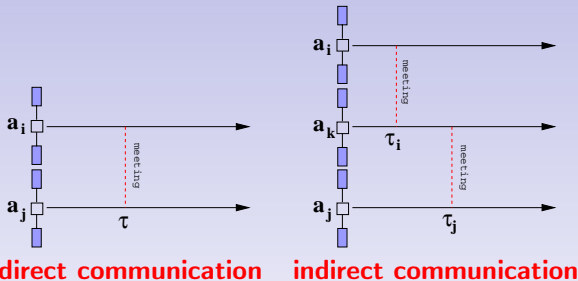
- a task  $t$  **or** an intention  $I_t^{a_k}$  of  $a_k$  about  $t$ ;
- $A_{K_{a_i}^\tau} \subseteq \mathcal{A}$  is the **subset of agents knowing**  $K_{a_i}^\tau$ ;
- $\tau_{K_{a_i}^\tau} \in \mathbb{T}$  is a **temporal timestamp** indicating the last update.

**Knowledge is the information communicated by agents**

# How to communicate ?

## How to communicate?

There are two kinds of communications from  $a_i$  to  $a_j$



Each communication is associated with  $(\tau_i, \tau_j) \in \mathbb{T}^2$ :

- $\tau_i$  is the emitting date of  $a_i$ ;
- $\tau_j$  is the receipt date of  $a_j$

# Communication

## An epidemic protocol

- 1 each agent  $a_i$  considers its own knowledge changes ;
- 2  $a_i$  communicates the changes to  $a_j \in \text{Vicinity}(a_i, \tau)$  ;
- 3  $a_j$  updates its own knowledge thanks to the timestamp  $\tau_{K_{a_i}^\tau}$ .

## Aim

- build a **common knowledge** ;
- define a **trust notion** about proposals.

## Common knowledge

**Common knowledge on an intention  $I_t^{a_i}$  captured by  $K_{a_i}^\tau$**

- incremental building ;
- based on  $A_{K_{a_i}^\tau} \subseteq \mathcal{A}$  (agents knowing  $K_{a_i}^\tau$ ) ;

At time  $\tau$ , agent  $a_i$  knows that agent  $a_j$  knows  $I_t^{a_i}$  iff :

- $a_j \in A_{K_{a_i}^\tau}$  **or**
- $a_i$  communicated with  $a_j$  at  $(\tau_i, \tau_j)$  such as  $\tau_{K_{a_i}^\tau} \leq \tau_i, \tau_j \leq \tau$ .

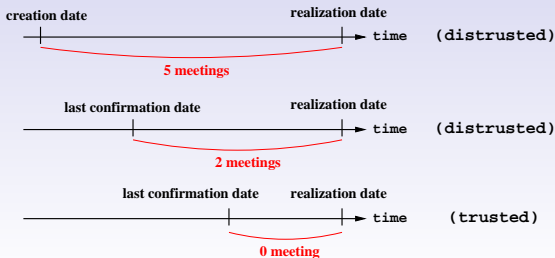
## Trusting a proposal

### Why trusting ?

- agents may revise their plans when new tasks arrive ;
- as communications are delayed, a proposal may become obsolete ;
- we propose **dynamic** and **local** trust computing.

How  $a_i$  computes trust about a proposal  $I_t^{aj}$  ?  $a_i$  computes :

- 1 the **last confirmation date** of the proposal ;
- 2 the **number of meetings** between this date and the realization date ;
- 3 if the proposal can be **trusted or not**.



# Coordination via coalition formation

## The collaboration model

### What is our approach ?

- building a common knowledge ;
- generating **coalitions** tacitly and locally ;
- refining proposals ( $\diamond$ ) in commitments ( $\square$ ).

### What are coalitions ?

- a set of goals (a task and its sub-tasks) ;
- a set of members ;
- a power : the set of goal tasks its members intend to realize.

### Each agent :

- 1 generates the **potential coalition structure** ;
- 2 checks if it is **incited** to join a coalition ;
- 3 checks if it can withdraw from a coalition to **minimize** it.



## Generating the coalition structure

### Coalition structure

- generated **individually** by each agent ;
- based on **current knowledge** of agents ;
- the potential coalition structure is **not the same** for each agent ;
- agents communicate to **fix some part** of the structure.

### Each agent :

- 1 partitionates the set of tasks  $\mathcal{T}_{a_i}^r$  in  $\{\mathcal{T}_1 \dots \mathcal{T}_h\}$  according to the composition constraint ;
- 2 the coalition members for subset  $\mathcal{T}_i$  are the agents that intend to realize a subset of  $\mathcal{T}_i$  ;
- 3 the power of each coalition is this subset of  $\mathcal{T}_i$ .

## Incentive

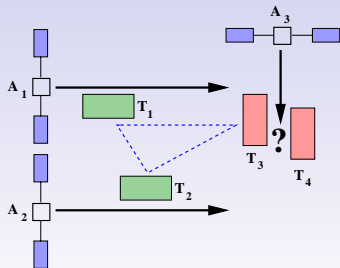
### The mechanism is based on :

- the aim is to angle the planning process towards **collective goals** ;
- these goals are the **sub-tasks** of a coalition goal ;
- task **priorities** are modified in the individual planning process.

### Exemple :

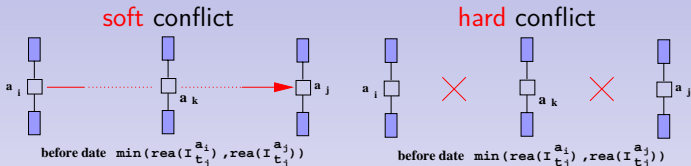
- $O$  : goals ;
- $P$  : planned tasks ;
- **Incentive :**

$$\forall t \in O, \text{prio}'(t) \leftarrow \frac{\text{prio}(t)}{1+|P|}$$

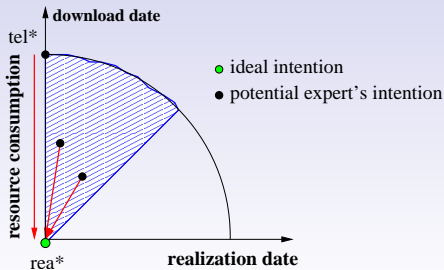


## Minimization (1)

**Conflict: agents that intend to realize the same task (redundancy)**



**Conflict resolution: optimization criterion**



## Minimization (2)

### Soft conflict

- 1 expert agent commits ( $\square$ );
- 2 non expert agents:
  - keep their proposal ( $\diamond$ ) if they don't trust the expert;
  - else they withdraw strongly ( $\square\neg$ ).

### Hard conflict

- 1 agents unaware of the conflict keep their proposal ( $\diamond$ );
- 2 aware agents:
  - keep their proposal ( $\diamond$ ) if they don't trust unaware agents;
  - else they withdraw strongly ( $\square\neg$ ).

# Experiments and results

# Experiments

## Scenario 1 : performance

- 54-hours of simulated time ;
- every 6th-hours 40 new tasks (with sub-tasks) are generated ;
- 3 satellites ;
- metrics : realized tasks with and without redundancy.

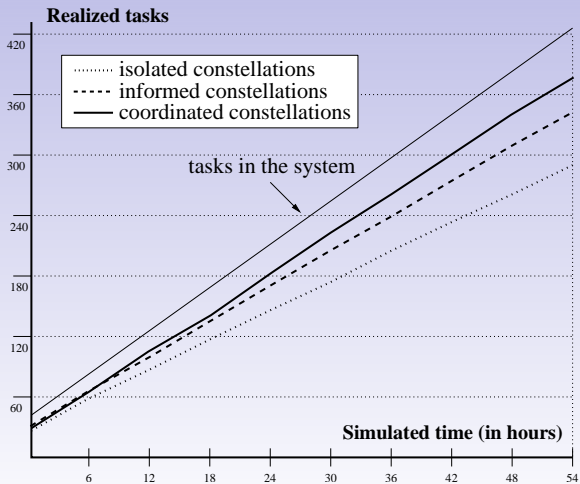
## Scenario 2 : scalability

- 500 initial tasks to be realized (no time bound) ;
- 1 to 16 satellites ;
- metrics : swiftness and efficiency.

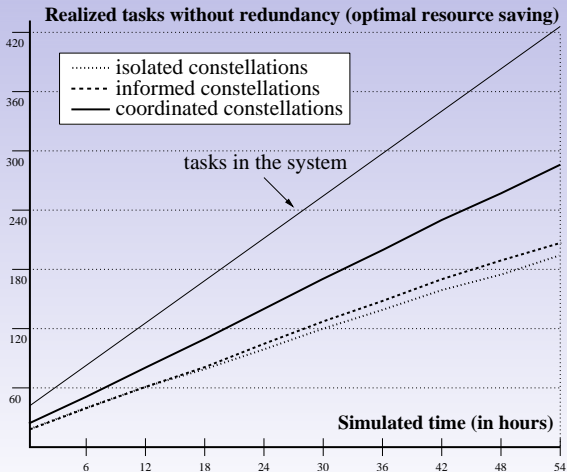
## Three kinds of constellations

- isolated constellations ;
- informed constellations ;
- coordinated constellations.

## Scenario 1



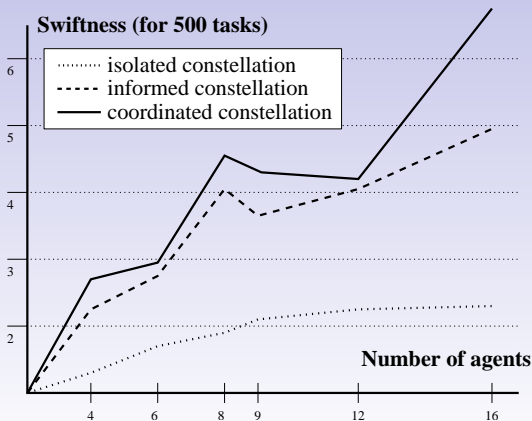
## Scenario 1





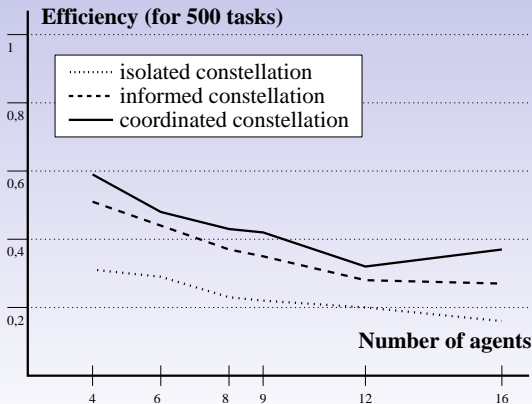
## Scenario 2

$$\text{Swiftiness} = \frac{\text{Time needed by a single agent}}{\text{Time needed by the whole constellation}}$$



## Scenario 2

$$\text{Efficiency} = \frac{\text{Number of tasks}}{\text{Number of observations}}$$



# Conclusion

## Application

- constellation of communicating satellites ;
- new tasks arrive as time passes.

## Coordination model

- agents build individual plans through intentions ;
- they share their knowledge and build a common knowledge ;
- from its knowledge, each agent builds the potential coalition structure ;
- coalitions are refined through **incentive** and **minimization** ;
- the coalition structure is adapted as new knowledge arrives.

## Experiments

- the incremental process allows to realize more tasks ;
- efficient reduction of the resource consumption ;
- coordination allows important reduction of the number of satellites.

Thank you for your attention